

Over St. John's CE Primary School

'Let your light Shine before others.' Matthew 5:16

Computing Subject Map

Sandymere	Computing Systems and Networks Technology Around Us	Creating Media Digital Painting	Programming A Moving a Robot	Data and Information Grouping Data	Creating Media Digital Writing	Programming B Programming Animations
Delamere	Computing Systems and Networks IT around us	Creating Media Digital photograph	Programming A Robot algorithms	Data and Information Pictograms	Creating Media Digital music	Programming B Programming Quizzes

Oakmere Year A	Computing Systems and Networks The Internet	Creating Media Audio Production	Programming Events and Actions in programs	Creating Media Photo Editing
Oakmere Year B	Computing Systems and Networks Connecting Computers	Creating Media Desktop Publishing	Programming Sequencing Sounds	Data and Information Branching Databases

Linmere Year A	Computing Systems and Networks Systems and Searching	Programming 1 Repetition in games	Creating Media Video Production	Programming 2 Selection in Quizzes
Linmere Year B	Computing Systems and Networks Systems and Searching	Creating Media Introduction to Vector Graphics	Programming 1 Repetition in Shapes	Data and Information Flat File Databases
Blakemere Year A	Computing Systems and Networks Communication and Collaboration	Creating Media 3D modelling	Programming Variables in games	Programming Sensing
Blakemere Year B	Computing Systems and Networks Communication and Collaboration	Creating Media Web page creation	Data and Information Spreadsheets	Programming Sensing