

We're excited that your child has a both a Times Tables Rock Stars and Numbots account!

Go to https://play.numbots.com/#/account/school-login/89749 for NumBots and https://play.ttrockstars.com/login/89749 for TT Rock Stars Login details will be

sent via a separate email. Please keep these details safe.

# FAQs

#### My child seems to be getting questions up to 12x12 My child is unhappy with the look of their avatar -- why is that?

Assuming that's not intentional, make sure they're playing in the Garage or Arena to get the tables we've set for them.

### Why can't we login?

The most likely cause is that one of the three bits of information (school, username or password) hasn't been entered as above.

# what can be done?

Everyone starts with the same avatar, no matter what rock name they've chosen. Simply change the hair, eyes and mouth to suit individual preferences.

#### Someone has logged in as my child and spent a load of their coins - what can we do?

Let your child's teacher know so that they can refund your child and speak to the class about trust and online safety.

Contact school, during normal school hours, if...

You have username or password issues

Something isn't working, even after following advice provided by the website.





When it comes to times tables, speed AND accuracy are important – the more facts your child remembers, the easier it is for them to do harder calculations. Times Table Rock Stars is a fun and challenging programme designed to help students master the times tables!

To be a Times Table Rock Star you need to answer any multiplication fact up to 12×12 in less than 3 seconds!

# Game Modes

# Single Player 🖌

**Garage** – Pupils will automatically move through the levels as their knowledge and skills improve. It will include multiplication *and* division questions.

As pupils start to answer questions, TT Rock Stars works out which facts they take longer on and will give them more of these questions to answer. The Garage is best for getting quicker at a few facts. Players get 10 coins per question.

**Studio** - the questions in the Studio can be anything from 1×1 up to 12×12.

TT Rock Stars calculates the mean response time from their last 10 games in the Studio and translates that time into a Rock Status.

- ≤ 1 sec/qu = Rock Hero
- ≤ 2 secs/qu = Rock Legend
- ≤ 3 secs/qu = Rock Star
- ≤ 4 secs = Headliner
- ≤ 5 secs/qu = Support Act
- $\leq$  6 secs/qu = Breakthrough Artist
- ≤ 7 secs/qu = Unsigned Act
- $\leq$  8 secs/qu = Gigger
- ≤ 9 secs/qu = Busker
- ≤ 10 secs/qu = Garage Rocker
- > 10 secs/qu = Wannabe

If you don't play in the Studio you don't get a Rock Status. Players earn 1 coin per question and the Studio is the place for them to set their best time across all the tables.

**Soundcheck** – When you play Soundcheck, you get 20 questions each with a 5-second time limit. The questions are multiplication only and evenly weighted in terms of difficulty each time you play. Players earn 5 coins per correct answer.

# Multiplayer 🚧

**Rock Arena** - The Arena allows players to compete against all other members of their Band (their Bandmates would need to join the same game in order to compete together). A new Arena game starts every 15 seconds and once the clock starts they race to answer more questions than the others. In the Arena, questions will only come from the times set for them, similar to the Garage. They earn 1 coin per correct answer.

**Rock Festival** - The Rock Festival games are open to players from around the world. Like the Arena, there is no limit to the number of players who can join a game; however, unlike the Arena, questions are selected at random from 1×1 to 12×12.

Pupils might choose the Rock Festival if they were playing at home (and therefore couldn't easily synchronise playing against a classmate) or wanted to compete against others not in their Band. They earn 1 coin per correct answer.

										Gr	ouped	Basic
	1	2	5	10	3	4	8	6	7	9	11	12
1	1×1	1×2	1×5	1 × 10	1×3	1 × 4	1 × 8	1×6	1×7	1×9	1 × 11	1 × 12
2	2 × 1	2 × 2	2 × 5	2 × 10	2 × 3	2 × 4	2 × 8	2 × 6	2 × 7	2 × 9	2 × 11	2 × 12
5	5×1	5 × 2	5 × 5	5×10	5 × 3	5 × 4	5 × 8	5×6	5 × 7	5 × 9	5×11	5×12
10	10 × 1	10 × 2	10 × 5	10 × 10	10 × 3	10 × 4	10 × 8	10 × 6	10 × 7	10 × 9	10 × 11	10 × 12
3	3×1	3 × 2	3 × 5	3 × 10	3 × 3	3 × 4	3 × 8	3 × 6	3 × 7	3 × 9	3 × 11	3 × 12
4	4 × 1	4 × 2	4 × 5	4 × 10	4 × 3	4 × 4	4 × 8	4 × 6	4 × 7	4 × 9	4 × 11	4 × 12
8	8×1	8 × 2	8 × 5	8 × 10	8 × 3	8 × 4	8 × 8	8 × 6	8×7	8 × 9	8 × 11	8×12
6	6×1	6 × 2	6 × 5	6 × 10	6 × 3	6 × 4	6 × 8	6 × 6	6 × 7	6 × 9	6 × 11	6 × 12
7	7×1	7 × 2	7 × 5	7 × 10	7×3	7 × 4	7 × 8	7×6	7×7	7 × 9	7 × 11	7 × 12
9	9×1	9×2	9 × 5	9 × 10	9 × 3	9 × 4	9 × 8	9×6	9×7	9 × 9	9×11	9×12
11	11 × 1	11 × 2	11 × 5	11 × 10	11 × 3	11 × 4	11 × 8	11 × 6	11 × 7	11 × 9	11 × 11	11 × 12
12	12 × 1	12 × 2	12 × 5	12 × 10	12 × 3	12 × 4	12 × 8	12 × 6	12 × 7	12 × 9	12 × 11	12 × 12
0-1s	1 - 2 s	2 - 3	3s :	3-4s	4 - 5 s	5-6s	6-7s	7 - 8	s 8	-9s	9 - 10 s	> 10 s

If you click on your avatar icon in the top right of the screen and then click My Stats, a heatmap like the one below will load. It shows how successful your child is at each of the facts.

# NUMBOTS

Aimed at EYFS and Key Stage 1 children but everyone can use it.

**Big Difference** NumBots is an online game and playing little and often will significantly improve your child's recall and understanding of number bonds and addition and subtraction facts. These are critical foundations in maths so we are excited by the impact NumBots will have.

**Important**: please don't allow siblings, friends or family to answer for them but do support your child if they're stuck.

## Little and often

In order to get the best out of NumBots children should regularly play for short bursts.

#### **Game Types**

Story Mode – the emphasis is on learning the ideas and concepts behind addition and subtraction so it features more diagrams, shapes and question styles.

Challenge Mode – the emphasis is more on speed of recall of key facts, like number bonds to 10, doubling small numbers or adding & taking away in your head.